



SUBJECT: Visual Arts IB Higher

HEAD OF DEPARTMENT:

Miss E Jessop

EXAM BOARD AND SYLLABUS NUMBER:

IBO / QAN: 60114903

SYNOPSIS OF CONTENT:

Students produce individual studio work in which they are expected to follow their own ideas and develop them through research, experimentation and refinement of conceptual, contextual and technical issues.

In addition students keep a sketchbook in which they explore their own ideas and research into the work of artists and designers. Issues that need to be examined include the context or cultural circumstances that give rise to particular works or approaches as well as the nature of display and exhibition within the Visual Arts.

In producing work students are expected to be able to provide written or verbal explanation or analysis of their work in suitable specialist vocabulary.

There is no restriction on the type of media that may be used - however there are financial and technical limits to what can be attempted. Students may work in Drawing and Painting, Sculpture, Installation, Photography/Video etc. or any combination of these.

WHY STUDY THIS SUBJECT?

This course is suitable for students who wish to strengthen their technical skills and develop their creativity. It will also help students with risk taking, problem solving and critical awareness. Additionally it encourages students to be self reliant and independent. An integral part of the IB Art course is the student's

own personal engagement with, and direction of, their own studies. IB Visual Art students must be motivated and have an inquiring mind. Technical ability is important, but is not a guarantee of success.

SELF STUDY ADVICE / USEFUL WEBSITES:

<http://web1.ibo.org.uk>

HOW IS IT ASSESSED?

Three Components: Exhibition of selected final pieces. Internally marked and externally moderated through photographic record submitted to IB. Critical Study exploring some aspect of the Visual Arts in terms of context, formal qualities, purpose etc. Externally marked via electronic submission. Process Portfolio showing experimentation and development of ideas in a range of media. Externally marked via electronic submission.

ADDITIONAL INFORMATION / CAREER OPPORTUNITIES

Animator, Artist, Ceramics Designer, Conservator, Fashion Designer, Furniture Designer, Graphic Designer, Illustrator, Product Designer, Interior Designer, Jewellery Designer, Make-up Artist, Museum/ Gallery Curator, Theatre/TV/ Film Set Designer, Sculptor & Web Designer.

	SPECIFIC MATRICULATION REQUIREMENTS Minimum of grade 6 in GCSE Art and Design.
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